



**SSICSIM**  
**2021**

**JOINT CRISIS COMMITTEE**  
**CABBAGE CORP VS.**  
**FUTURE INDUSTRIES**  
**REPUBLIC CITY'S TRUSTED NAMES**  
**IN TECHNOLOGY**

**BACKGROUND GUIDE**

**DIRECTOR: ÉMILIE BEAUDOIN**

# TABLE OF CONTENTS

*A letter from your Director* .....3

*The World of Avatar* .....5

    Bending and the Elements .....6

    The Avatar .....7

    The Spirit World.....8

    The Hundred Year War .....8

    Post-War World Order .....9

    Cranefish Town .....11

    Republic City .....11

    Crimelord Yakone .....13

    Pro-bending .....14

*Cabbage Corp* .....15

    Company History .....15

    Target Audience.....15

    Resources .....15

*Future Industries* .....15

    Company History .....15

    Target Audience.....16

    Resources .....16

*Characters and Mechanics* .....16

*Additional Resources for Delegates*.....16

# A LETTER FROM YOUR DIRECTOR

Dear delegates,

The dais and I are pleased to welcome you to SSICsim's Joint Crisis Committee (JCC): Cabbage Corp vs. Future Industries: Republic City's Trusted Names in Technology!

My name is Emilie Beaudoin, and I will be your director. I am in my last year of U of T studying International Relations with minors in History, Political Science and Classics. I've been participating in Model UN since high school and look forward to hosting a committee based after one of my favourite television series. Outside of university and MUN, I can be found reading too many books (mostly YA fantasy), collecting anything fox related and playing Animal Crossing and Stardew Valley with Hanna in our matching pink cat headsets.

This committee will be set after the Avatar: The Last Airbender television series but also prior to Legend of Korra. Avatar Aang is still alive but after his recent action of taking the bending away from crime lord Yakone, he has retreated back with his family to spend time teaching his son. It is important to familiarize yourself with this background guide and pay close attention to worldbuilding as it will play an important role within this committee.

Additionally, as described below there will be a separate crisis mechanics and character information sheet sent to each delegate after registration. This guide will be private for your bloc (either Cabbage Corp or Future Industries). The goal of this committee is to become the biggest multinational company and thus information, especially private one about companies' holdings will remain secret, until they are unraveled by scandals or smart public relations moves, it all depends on how you behave as a board.

Sincerely,

Emilie J. Beaudoin  
Director, Cabbage Corp vs. Future Industries  
e.beaudoin@mail.utoronto.ca

**Joint Crisis Committee**  
**Cabbage Corp VS. Future Industries: Republic City's trusted names in technology**

**Trigger Warnings:** genocide, war, assimilation, sexism

**Note:** the counting of year is divided amongst BG (Before Genocide) and AG (after genocide) in reference to the extinction of one of the four nations, the Air Nomads which occurred in 0 AG.

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# THE WORLD OF AVATAR

The world of Avatar the last Airbender is made up of nations each with their own traditions, cultures and bending of an element. There are currently four nations with their own forms of government: North and South Water Tribes, Fire Nation, Earth Kingdom and the United Republic of Nations. Prior to the 100 Year War there were the Air Nomads who largely lived amongst the North, South, West or East Air temples. Below is a map prior to the Air Nomad Genocide. The Air Nomad Genocide is considered the beginning point of the 100 Year War.

The world of Avatar the last Airbender is made of islands, continents and seas which have their own physical geography, landmarks, climates and demography. Since about 3,829 BG there have been four distinct nations which have emerged for geographical areas, cultures and bending: the Air Nomads, the Water Tribe, the Earth Kingdom and the Fire Nation. Each nation is defined in culture, environment and bending which all blend together.

Each nation has an element which corresponds to their culture and physical environment. The Air Nomads lived among 4 temples, East, West, North and South, while each are located across the globe the Air nomad culture remains unified. The Water Tribe, similar the Air Nomads, live as the North Water Tribe and the South Water Tribe, which are found as their name states, near the North and South pole. However, there are cultural and bending differences between the two tribes largely surrounding the rights of women prior to the end of the 100 Year Wars. Nowadays the rights of women and bending rules have been modernized. The Earth Kingdom is geographically located in the east and is physically the biggest while also having the largest population with their pride being in their capital Ba Sing Se (永固城) the "Impenetrable City." The Fire nation is located in the west and is made up of many archipelagos of volcanic islands. As discussed later on, the Harmony Restoration Movement from 100 AG led to the creation of a fifth state known as the United Republic of Nations.



## BENDING AND THE ELEMENTS

As noted previously the world of Avatar is both divided in nations and cultures but in bending as well. The art of bending an element stems from humans having learned from the spirits and/or their environment. Each bending style is unique with different sub-cultures also adapting from tradition however in the post 100 Year War world many benders learn to use their skills with traditional master however the mixing of types of bending such as earth bending using smaller rocks in more fluid motions is adapted from waterbending styles but fits bending competition best rather than traditional earth bending.<sup>1</sup> Only the avatar can master more than one element as he is the bridge between the spirit world and the human world, it is why they are continuously reborn to bring back balance into the world.

Each bending, Earth, Water, Fire and Air, has its own style and tradition associated with it as well as branches of bending. Talented earth benders can learn the metal bend, which was created by the great Earth master Toph Beifong who also used her bending and abilities to 'see' and listened to their heartbeat for lies during the 100 Year War. Rare Water benders have the ability to bloodbend which is banned across the world, however healing and swap bending (the manipulation of plants), are other branches of water bending. Fire bending has lightning which is rare however some benders have an affinity to it. The redirection of lightning is another talent

<sup>1</sup> Bending competitions definition and regulations can be found below.

which was developed by Fire Nation General Iroh who studied each element and used his knowledge of how waterbenders redirect the ocean's energy. It is noted that these other branches of bending are highly rare for talented benders to learn as the last great benders who used them were the masters of their elements during the 100 Year War.



## THE AVATAR

Master of all four elements and warrior of peace, the avatar is reborn in a specific order amongst the nations. Prior to the 100 Year War the Avatar learnt of their position as Avatar on their 16th birthday and if they had already mastered their birth element then they move to the next nation of the order where they learn the culture, traditions and master the next element. Until they have mastered all four and have made connection with the spirit world they are considered still learning avatars. Once all four bending styles have been mastered and they have made connection with the spirit world and the past avatars then the avatar's duties begin in ensuring peace is balanced among all. It is to be noted that the title of avatar is added prior to the avatar's name in a show of respect as they act between both worlds.

The traditional way of bringing an avatar was disrupted when the Air Nomads told Aang a young airbender of age 12 who had already mastered air bending that he was the next avatar. The air masters feared the rumours of the Fire Nation invading parts of the Earth Kingdom and decided the Avatar was needed now and so he was to be sent away to the Water Nation to master water bending. However, as history books show, young Avatar Aang ran away fearing and not understanding this new responsibility which resulted in him being trapped in an iceberg for 100 years after he awoke from his slumber he had but less than a year to master all forms of bending.

After the war, Avatar Aang set up with the help of the White Lotus a system that would tell the next avatar their status from the moment they are confirmed to be the next reincarnation. This system is why the future young Avatar will be informed of their status at a young age, and for safety concerns they will be learning each bending style from their birthplace the one of the Water Tribes thanks to the White Lotus providing masters of each element.

## **THE SPIRIT WORLD**

The Spirit World is a “is a parallel plane of reality that coexists alongside the physical world inhabited by humans. It is home to the spirits, a vast range of immortal, supernatural entities that often embody different aspects of life and nature.”<sup>2</sup> Some spirits reside solely in one world either the physical world or the Spirit World while others reside in both. It is the Avatar’s duty to keep balance between humans and spirits.

## **THE HUNDRED YEAR WAR**

Also referred to as the War or Great War lasted from 0 AG to 100 AG. This global military conflict impacted every nation in the world and its most lasting impact was the genocide of the Air Nomads which led to airbenders being extinct and young Avatar Aang being the sole survivor and representant of their culture and traditions.

The War emerged from Fire Nation supremacy as Fire Lord Sozin perceived the nation’s prosperity as an invitation to colonize the world and export their ways unwillingly. While some historians could argue that the colonization of parts of the Earth Kingdom by Fire Lord Sozin is the real beginning of War, it is important to note that Avatar Roku did intervene and used his power to tell Fire Lord Sozin to retreat his colonies. As Fire Lord Sozin and Avatar Roku grew up as children together it resulted in Avatar Roku to believe his previous friend would follow his will. However, instead Fire Lord focused his energy in research where he discovered that a comet would fly over the world essentially being a second sun and as firebenders grow stronger with the sun it would effectively make every bender twice as strong. Such knowledge is what resulted in Fire Lord Sozin to be preparations once Avatar Roku was reborn as an air nomad, however tradition prevented the identity of the avatar from being known thus Fire Lord Sozin awaited for the comet to attack each temple and hopefully kill the avatar who would be the only individual capable of stopping the Fire Nation from waging war.

Thus on the day the comet, Fire Lord Sozin in his old age committed mass genocide over all airtemples and set up traps surrounding each temple they could to capture and kill any

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<sup>2</sup> Avatar Wiki, *Spirit World*.



survivors. The Fire Nations dubbed the comet "Sozin's Comet" and while they were unable to confirm if they had killed the Avatar they searched the globe for them but after decades began to prosecute the Water Tribes as they would be the host of the next Avatar. The genocide of the Air Nomads resulted in years being counted differently as the event changed the balance in the world.

"By 99 AG, the Fire Nation had effectively eradicated the Air Nomads, virtually annihilated the Southern Water Tribe, and controlled most of the Earth Kingdom, to the point of near victory. The last strongholds able to defend themselves were the Northern Water Tribe and the Earth Kingdom cities of Omashu and Ba Sing Se."<sup>3</sup>

Unbeknown to the Fire Nation, Avatar Aang was alive and unaware of the disaster that occurred as he remained dormant in an iceberg for nearly a hundred years. The avatar was found by South Water Tribe siblings, Katara and Sokka who would take the young airbender and his bison Appa with them to each corner of the globe so that he could learn each element before the next Sozin's Comet only a year away.

Together alongside his Earthbending master Toph Beifong they would form the Gaang also known as Team Avatar. Together with the aid of the Southern Water Tribe and members of the Foggy Swamp Tribe and Earth Kingdom warriors the Avatar and his team had a strategic attack to turn the war upon their favour with a surprise attack upon the fire nation capital during an eclipse. The day would be known as the Day of the Black Sun approximately in mid-100 AG. The goal was that while the Avatar had been unable to find a firebending master and thus had only mastered only 3 elements the eclipse would effectively take the bending away of firebenders for a duration of time, enough for Avatar Aang to defeat the Fire Lord. However, their invasion failed and most members were taken hostage by the fire nation as it became evident that their plans had been no surprise to the Fire Nation due to the infiltration of the Earth Kingdom by Fire Nation princess Azula.

However on the day of Sozin's Comet in 100 AG, Avatar Aang, now master of all four elements faced Phoenix King Ozai in battle and ultimately won after taking away the previous Fire Lord's bending. The banished Fire Nation prince Zuko who was the Avatar's firebending master, gained the throne of the fire nation and alongside Avatar Aang brought upon an age of peace and stability.

## **POST-WAR WORLD ORDER**

*"A hundred years of fighting has left the world scarred and divided. But with the Avatar's help, we can get it back on the right path, and begin a new era of love and peace."*

—Fire Lord Zuko.

While the newly crowned Fire Lord Zuko and Avatar Aang declared the War over and began releasing captives and relinquishing all its colonies the status of the world remained unsure and fatigued after a century of war. The Fire Nation, while helping in the process of healing, had still created a rift amongst every country and had changed forever the world with an entire culture gone solely for Avatar Aang, the last airbender and had oppressed many other

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<sup>3</sup> Avatar Wiki, *100 Years War*.

cultures. The Fire Nation itself had lost a great deal of history and culture as many parts had been hidden and thus forgotten during the war, the education system had to be uprooted to acknowledge and teach about the reality of the War and their history. The Water Tribes especially the Southern Tribe had a great deal of rebuilding and waterbenders started being born once more, a symbol of balance. The Earth Kingdom had a great deal of politics to deal with once Ba Sing Se was under Earth Kingdom rule once more as well as managing the re-entry of the areas which had become Fire Nation colonies, as some had evolved into their own sub-cultures after a century of rule.



*Firelord Zuko and Avatar Aang at the end of the 100 Year War*

Additionally within the Great War technology developed tremendously such as war boats, waterbending-powered submarines and the hot air balloon designed by Sokka of the Southern Water Tribe. Nowadays technology in a time of peace is being created to help heal and develop the world, with the Fire Nation sharing the wealth they hoarded for many decades.

Factories primarily used to create weaponry are now being changed into the creation of goods for individuals around the world to have access to. And urbanization is beginning to appear around such factories as it creates a working class and its own community.

## CRANEFISH TOWN

There was a “large industrial settlement established on the shores of the western Earth Kingdom after the Hundred Year War.”<sup>4</sup> The area surrounding the factory had previously been an old Fire Nation colony on the shores of the Earth Kingdom and after the War it was a large industrial settlement in which both the Fire Nation and Earth Kingdom worked together to create the first joint business venture between two nations, The Earthen Fire Refinery. The practice of mining had regulations to both protect the humans and also the spirits, sadly the Earthen Fire Refinery was exposed to illegal mining as their actions awakened General Old Iron, a spirit who Avatar Yangchen had faced. Team Avatar had to intervene and were able to appease the spirit however it marked an end upon the factory which had to be closed after the spirit attack.

General Old Iron, the spirit, and the reasons for regulations regarding mining is because of environmental concerns for both humans and spirits. During the War, the Fire Nation lost connection and history with the spirit world and were known to pollute the environment with their factories which resulted in the sickness and anger of many spirits. It is thus very important to take care of the environment not simply for the physical world but also for spirits as well.

After the destruction and closing down of the factory, the town was rebuilt and later named Cranefish Town. This new town that emerged from the ashes of the factory became a sort of safe haven for both Fire Nation and Earth Kingdom individuals who had been displaced during the war and sought a new home which was becoming a bubbling centre of fabrication and technology. However, as the society and population grew quickly many problems regarding inequality and social tensions caused by both current events and from history resulted in chaos between benders and non-benders. A bender named Liling became a leader of a supremacist movement which was quickly put down by Team Avatar.

Soon after the Harmony Restoration Movement which was a campaign to remove Fire Nation colonies and individuals in the Earth Kingdom to their homeland was made between Fire Lord Zuko and Earth King Kuei. The Harmony Restoration Movement resulted in the Earth Kingdom to once again have full control over its resources and land which made a boom in industrialization, trade and innovation across the nation but largely within Cranefish town which made it expand even more. Eventually alongside Yu Dao and other former Fire Nation colonies within in the Earth Kingdom joined to form the United Republic of Nations with its capital Republic City, which was the new name of status of Cranefish Town.

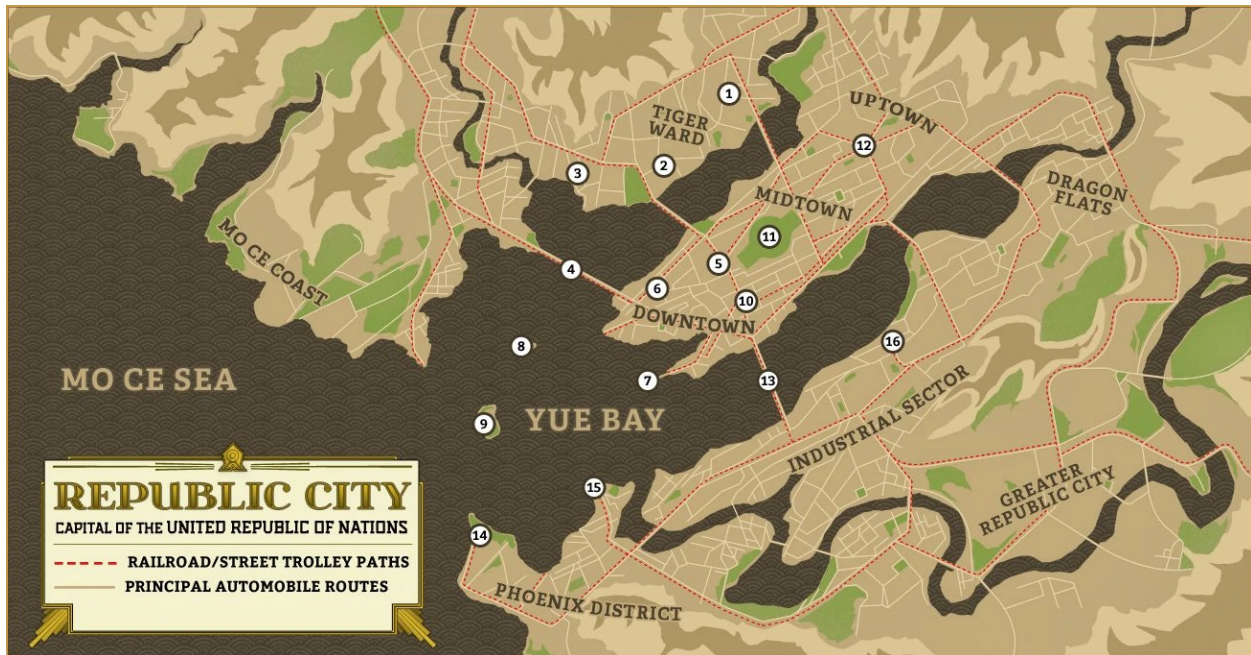
## REPUBLIC CITY

The capital of the newly established United Republic of Nations quickly became one of the largest and most modern cities in the world after its creation. Below is a map of the city.

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<sup>4</sup> Avatar Wiki, *Cranefish Town*.





It is known as a city in which immigrants from all four nations can move to and establish a new life, something that was sought after by many during the end of the Great War. As it developed after the war the city is equipped for all aspects of modern life such as railroads, street trolley paths and as automobiles are emerging they are adapting to have automobile routes. Additionally highrises have become a staple of Republic City architecture and the city hosts many other landmarks which allure tourists to come visit such as the statue of Avatar Aang in Yue Bay, the large city park, and suspension bridges. Electricity is a concept which the city is preparing to have, however due to their lack of natural resources due to their urbanization, the city largely utilizes firebenders capable of lighting to store and create power. Additionally Toph Beifong established the Metalbending Police Force which watches over the city and enforced civil law.

Culturally there are certain neighbours known for having more of a certain country's immigrants however as the years pass neighbourhoods and families are becoming more blended, it is no longer unusual to have siblings be different types of benders due to their mix lineage. And as culture flourishes and changes so does bending and the city's most popular sport is by far Pro-Bending.



## **CRIMELORD YAKONE**

While Republic City was a haven for most, it is important to recognize that until recently crimelords often had large holds over areas of the city and used many ways to ensure their illegal ways and businesses were never caught by the City Council.

Yakone proved to be one of the strongest and most ruthless individuals however unlike others even while his ambition was great he remained able to not get caught for a long period of time. However his search for power led him to make his powerful waterbending technique of bloodbending, an illegal form of waterbending only with his mind. He was able to take control of all of the criminal activities and parties within the United Republic to create the ultimate criminal empire. For a longtime his ability remained secret and evaded the law until the Council intervened and captured him; however on his last trial right after being sentenced to life imprisonment he escaped. Thankfully Avatar Aang was present at the trial and quickly recaptured him but in turn took his bending away an act that had not been done since the removal of bending of Fire Lord Ozai which marked the fall of the Fire Nation at the end of the 100 Year War.





Photograph of Avatar Aang taking the bending away of Yakone

## PRO-BENDING

This sport is quickly becoming Republic City's most popular activity to watch. The game has two teams, of three benders, water, fire and earth. The goal is to acquire "as much territory within the ring as possible within three minutes" or by getting the members of the opposite team to go over the edge of the ring. There are many rules surrounding bending capabilities and penalties if such regulations are ignored.

The scoreboard is a set of four nixie tubes. From right to left, they read:

第一回合: Round 1

第二回合: Round 2

擊倒: Knockout

優勝者: Winner

There is also a professional tournament hosted in Republic City named the Pro-bending Championship Tournament which gathers the top sixteen teams of the city in a competition. The creation of the tournament has led to an increase in spectators and companies sponsoring a team or buying ads during the matches.



# CABBAGE CORP

## COMPANY HISTORY

The cabbage merchant Mr. Lau, believed that his bad form of Avatar Aang destroyed his cabbages once he settled in the village near the Earthen Fire Refinery. He built and owned a successful restaurant until the General Old Iron spirit forced citizens of the village to leave which led the cabbage merchant to see a man driving a forklift. The cabbage merchant asked the man who he was and what was the machine he was driving, he replied that his name was Satory and that the machine was his own design and creation. This encounter resulted in the cabbage merchant turning into the world of technology and creating Cabbage Corp in the newly established Republic City. It is now a thriving company who is starting to compete in some ways with Future Industries, the company created by the man who inspired the merchant.

## TARGET AUDIENCE

Cabbage Corp prides itself in manufacturing well-made goods at an accessible price point. Other than cars they focus more upon daily pieces of technology to have in the home such as radios and refrigerators. The company is currently focusing on releasing their first ever car however there has only been rumours about what it will be like but surely it will be a more compact and accessible version of their competitor the satomobile.

## RESOURCES

Budget: 898 million yuan

Stock price: 35Y a share

# FUTURE INDUSTRIES

## COMPANY HISTORY

Created by Hiroshi Satoru, mostly known as Sato, Future Industries is the current largest business conglomerate in Republic City. Its first creations were vehicles such as forklifts to help refugees and individuals move which helped Sato get him funding at the beginning during the Crawfish Town incident. Future Industries is a leader in state-of-the-art technology and in creations, and they hardly can ever keep up with their product demand. Recently they released the satomobile, a luxurious and expensive automobile that is the first of its kind, however the question remains of the future of the company, will they release products for the everyday citizen?



## TARGET AUDIENCE

Reliable goods whose price reflects the quality. While future industry goods are considered luxurious within the car industry the rest of their technology is more for industrial purposes such as construction and industrial machinery.

## RESOURCES

Budget: 1.05 billion yuan

Stock price: 50Y a share

## CHARACTERS AND MECHANICS

*Further access to information surrounding the Director's Board has been denied due to lack of proper level of security clearance. The President of the Board will be in contact with you shortly to send the proper documentations and access to the information.*

## ADDITIONAL RESOURCES FOR DELEGATES

This committee is based on the Avatar: the last airbender world co-created by Michael Dante DiMartino and Bryan Konietzko. It is set between the end of the Avatar TV show and decades before Legend of Korra. However Legend of Korra is set within Republic City so if you wish to learn more about the city landscape suggest checking out the first few episodes. Both Avatar: the last airbender and Legend of Korra can be found on Netflix Canada or pay per demand streaming platforms such as Apple TV or Prime Video.

Included below are some useful videos which further explain the world building and landscape of the world if you are unfamiliar with the Avatar worldbuilding.

Republic City: Origins Explained (Avatar/Korra Explained) by MovieFlame

<https://www.youtube.com/watch?v=cuK8u8VogJE>

The History Of Republic City (Avatar) by The Amagi

<https://www.youtube.com/watch?v=ifVfvdPnNMg>

## CHARACTER GUIDES TO BE POSTED ON SSICSIM.CA