LEGACY OF THE WELTKRIEG

MECHANICS GUIDE
SSICsim 2018

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Hello Delegates,

This manual serves as the final piece in the pre-committee preparatory documents. With the conference less than a week away, it is finally time to introduce you all to the *Legacy of the Weltkrieg*'s mechanics. While this document could theoretically have been included in the Background Guide, we wished to gradually immerse you first within the setting of the committee by setting the stage of how the world has changed from our timeline to the timeline established in *Kaiserreich*'s lore. Due to the expansive scope of the committee both in terms of number of delegates and in breadth of issues discussed, the mechanics of *Legacy of the Weltkrieg* are relatively simple and may be familiar to delegates who have already participated in crisis committees focused on grand strategy with a military dimension. That being said, there are a few changes to the established crisis committee formula that serve as a bit of fresh air.

The first section delves into how private directives and cross-committee notes will be handled in the three Weltkrieg committees. The private directive system in particular might be different than that with which you may be familiar, though it is not overly complex.

The second section discusses how we are handling the variety of international alliances (and rivalries) in the crisis committee. An exhaustive list of each alliance's member states is also provided.

The third section outlines what resources are present in the committee and what you can do with them. It also tells you what each of section of the extended character biography means. You will be receiving these extended character biographies at the start of the conference.

The final section builds off the previous sections and examines how the military system in this committee will function over the course of the conference. While this crisis committee is not a military simulation or war game, military conflict is a non-inconsequential part of the committee and requires some attention be paid to it.

The rest of the Legacy of the Weltkrieg staff and I are looking forward to getting the chance to meeting you all this Friday!

Thomas Kariunas
Legacy of the Weltkrieg
Committee Director, SSICsim 2018

Part I: The Private Directive and Cross-committee Communications System

Please note that this is not an outline of how crisis committees work, what a private directive is, etc. All delegates will be given a crash course in committee mechanics before the first committee session by our dais duos, so novice delegates need not fear.

Communication with Crisis

On the first day of the conference, every Legacy of the Weltkrieg delegate will be presented with both a small journal/notebook as well as some notepad paper. The **journals** are to be used for writing private directives to crisis staff exclusively, while the **notepad** paper is for both intra- and inter-committee messages to other delegates. The decision to use journals for recording private directives has two big benefits: it serves as a handy log of private directives which helps delegates remember what they have already sent to the Crisis HQ; and it slows down the rate of private directives, forcing delegates to more carefully craft their private directives instead of unleashing a massive bombardment of directives micromanaging espionage.

Since the name of the character will already be on the front page of the journal, there is not much of a need to write your character's name with every single private directive to crisis, but it is not a problem if you do decide to write your name on every page of your journal.

Please write in pen for all private directives. While we will be keeping an independent log of all private directives electronically, using pen rather than pencil helps keep everyone honest and prevent instances of cheating.

Please do not tear pages from your journal and submit them to crisis as they will not be accepted under any circumstances; instead, send the journal itself to crisis.

Communication with Other Committees

For those of you unfamiliar with how cross-committee communication works in a joint crisis committee, it is relatively simple. Write the message you want to send to a character in another committee room on a piece of notepad paper. Make sure to include the name and committee of the character to whom you want to send your message (e.g. To: Khan Sternberg [Reichspakt]) as well as your own character name and committee (From: Mackenzie King [Entente]). For cross-committee communication, you may tear out the pages from your notepad and send the notes individually.

Please do not hesitate to ask questions (especially if it has something to do with mechanics). Remember that the chairs and moderators are always happy to help you out if you have any questions or concerns about anything in this guide or in the background material.

Part II: The Alliance System

As mentioned in the Background Guide and public character biographies, the 48 characters (and by extension the delegates controlling them) are divided between three sub-committees composed of 16 people each that roughly correspond to the three main alliances present in the world of Legacy of the Weltkrieg. Note that with the exception of the Syndicalist Internationale committee, there are alliance members not controlled by delegates. Sardinia is one such case for the Entente, while White Ruthenia is another such example for the Reichspakt.

Below are lists of member-states in each of the three respective alliances. Note that some countries/characters might be members of the Reichspakt or Entente committees even if they are not a member of the Reichspakt or Entente military alliances. Names that are italicized will be characters played by delegates. PLEASE DO NOT MEMORIZE THIS LIST. This list acts as a reference guide if you are ever unsure about who is who and with whom they are allied over the course of the conference.

The Reichspakt: A mutually defensive alliance between Germany and friends. Its member-states, with the exception of the Ottoman Empire, are primarily located in Europe. For the sake of simplicity, all German military allies are considered as part of the Reichspakt. If a country is listed as being a "German Dependency," it will automatically be considered a combatant on Germany's side in any defensive wars if Germany is ever attacked. For those countries not considered a German Dependency, delegates are free to decide for themselves if they want to support or advance the Reichspakt's cause. That being said, there are likely to be severe repercussions for betraying your allies both domestically and internationally…

Name of Country	Important Cities and Colonies	Leader
German Empire	**Europe:** Berlin, Danzig (Gdansk), Hamburg, Köln (Cologne), Königsberg (Kaliningrad), München (Munich), Straßburg (Strasbourg); the islands of Crete and Malta in the Mediterranean Sea **Africa:** Deutsch-Mittelafrika (Congo, East Africa, Equatorial Africa, Namibia, Niger-Cameroon, Northern Rhodesia, Nyasaland, Uganda, West Africa), Madagascar, Morocco, the Suez Canal **Asia:** Allgemeine Ostasien-Gesellschaft (General East Asia Company), Borneo,	Kaiser Wilhelm II Chancellor Papen Governor General Falkenhausen (Allgemeine Ostasien-Gesellschaft)

	Ceylon (Sri Lanka), Hainan and Kiaochow (China), Indochina (Vietnam, Cambodia, and Laos), Singapore, South Yemen **Oceania:** Kaiser-Wilhelmsland (German New Guinea), most of the Polynesia	
Austro-Hungarian Empire (Austria, Hungary, Illyria, Bohemia, and Galicia-Lodomeria)	**Europe:** Wien (Vienna), Budapest, Pozony (Pressburg/Bratislava), Zagreb, Sarajevo, Prague, Lwów, Krakow	Kaiser Karl I Austria: Minister-President (MP) Mensdorff-Pouilly-Dietrichstein; Hungary: MP Pusztaszentgyörgy; Illyria: MP Maček; Bohemia: MP Syrový; Galicia-Lodomeria: MP Potocki
Ottoman Empire	**Europe:** Istanbul; the island of Cyprus; the dependency of Armenia; control of the Bosporus Straits **Asia:** Ankara, Baghdad, Mecca, Medina, Damascus, Jerusalem **Africa:** The vassal state of Tripolitania (Libya)	Sultan Abdülmecid II Grand Vizier Cavid Pasha
Tsardom of Bulgaria	**Europe:** Sofia, Skopje	Tsar Boris III
Mongolia	**Asia:** Urga	Khan Roman von Ungern-Sternberg
Denmark	**Europe:** Copenhagen	King Christian X Prime Minister Stauning
Kingdom of Poland (German Dependency)	**Europe:** Warsaw	Regent Janusz Radziwiłł
Kingdom of Flanders-Wallonia (German Dependency)	**Europe:** Brussels	King Adalbert I
Kingdom of Lithuania (German Dependency)	**Europe:** Vilnius	King Mindaugas III
Kingdom of Ukraine (German Dependency)	**Europe:** Kiev	King Vasyl I
Kingdom of White Ruthenia (German Dependency)	**Europe:** Minsk	King Vladimir I

	Europe: Riga, Tallinn	Duke Adolf Friedrich
United Baltic Duchy (German Dependency)	Europe: Riga, Tallinn	Duke Adolf Friedrich

The Syndicalist Internationale: While not a formal defensive alliance, the Syndicalist Internationale acts as a loose military coalition of syndicalist states aiming to ensure the survival and spread of syndicalism across the world. The vast geographic distances between the syndicalist nations of the world makes military cooperation difficult. There are no mechanics specific to the syndicalist states, but betraying the syndicalist cause is likely to have severe consequences.

Name of Country	Important Cities	Leaders
Commune of France	Europe: Paris, Marseille, Lyon	Chairman Sébastien Faure Chairman Marceau Pivert
Union of Britain	Europe: London, Glasgow, Cardiff	Chairman Philip Snowden General Secretary Arthur Horner
Socialist Republic of Italy	Europe: Torino, Florence	President Palmiro Togliatti Chairman Antonio Gramsci
Socialist Republic of Georgia	Europe (Caucasia): Tbilisi	Chairman Lavrentiy Beria
Bharatiya Commune	Asia: Calcutta, Dhaka	Chairman Lala Lajpat Rai
Mexico	North America: Mexico City, Tijuana, Guadalajara	President Emiliano Zapata Acting President Vicente Lombardo Toledano
Syndicalist Republic of Chile	South America: Santiago (Chile); southern Patagonia (Argentina)	Chairman Marmaduke Grove Leader of the Patagonian Workers' Front Antonio Soto
Bolshevik Remnant	Europe and Asia: None. Nomadic underground group operating mostly in southern Siberia	Nikolai Bukharin

The Entente: Composed of the remnants of the pre-Weltkrieg alliance that was opposed to Imperial Germany and the other Central Powers, the Entente is a shadow of its former self. Its membership is spread across Europe, Asia, Africa, North America, and Oceania. There are no specific mechanics limited to only the Entente members. Be warned that abandoning one's Entente allies by publicly backstabbing them will cause a large amount of domestic and international blowback.

Name of Country	Important Cities and Colonies:	Leader
Dominion of Canada	North America: Ottawa, Toronto, Montreal, Vancouver	King George V Prime Minister Mackenzie King
National France	Africa: Algiers	President Jean de Lattre de Tassigny

Empire of Japan	**Asia:** Tokyo, Kyoto, Osaka (Japan); Seoul, Pyongyang (Korea); island of Taiwan; the vassal states of Transamur (Russian Far East) and Fengtian Republic (Manchuria)	Emperor Hirohito Prime Minister Inukai Tsuyoshi
Russian Republic	**Europe:** Moscow, Petrograd/St. Petersburg, Nizhny Novgorod, Kazan **Asia:** Novosibirsk, Yekaterinburg	President Alexander Kerensky Likely political successor Pyotr Wrangel
Kingdom of Portugal	**Europe:** Lisbon **Africa:** Colonies of Angola and Mozambique **Asia:** Colonies of Macau (China) and East Timor (Indonesia)	King Duarte II Prime Minister Francisco Rolão Preto
Dominion of India	**Asia:** Delhi, Ahmadabad	King George V Maharaja Ganga Singh
Australasian Confederation	**Oceania:** Canberra, Sydney, Melbourne (Australia); Wellington, Auckland (New Zealand)	King George V Prime Minister Billy Hughes
Republic of South Africa	**Africa:** Pretoria, Johannesburg, Cape Town	President Jan Smuts
Kingdom of Sardinia	**Europe:** Cagliari	King Amadeo III
West Indies Federation	**Caribbean:** Kingston (Jamaica)	King George V Prime Minister Gordon Lethem

The Non-aligned Powers: There are no special mechanics for the Non-aligned powers. Below is a list of the more notable countries, as well as the alliances toward or away from which they tend to lean. There are no countries that are initially sympathetic to the Syndicalists, with most states ranging from unfriendly to hostile toward all syndicalist countries.

Name of Country	**Important Cities**	**Leader**	**Diplomatic Leanings**
Sultanate of Egypt	Africa: Cairo	Sultan Fuad I	Anti-Reichspakt
United States of America	**North America:** Washington, New York, Detroit, Los Angeles, Chicago, Atlanta	President Herbert Hoover	Isolationist, but strong support for all three alliances domestically
Qing China	**Asia:** Beijing	Emperor Pu Yi	Neutral

United States of Brazil	**South America:** Rio de Janeiro	President Otavio Mangabeira	Mildly pro-Entente
Argentina	**South America:** Buenos Aires	General Manuel Carlés	Mildly pro-Entente
Persia	**Asia:** Tehran	Ahmad Shah Qajar	Anti-Reichspakt
Princely Federation	**Asia:** Hyderabad, Mumbai	Osman Ali Khan	Isolationist
Ireland	**Europe:** Dublin, Belfast	President Michael Collins	Mildly pro-Reichspakt
Greece	**Europe:** Athens, Thessalonica	Prime Minister Georgios Papandreou	Pro-Entente
Republic of Italy	**Europe:** Milan, Venice	Prime Minister Ivanoe Bonomi	Very pro-Reichspakt
Kingdom of the Two Sicilies	**Europe:** Naples	King Ferdinando III Prime Minister Luigi Sturzo	Mildly pro-Reichspakt
Papal States	**Europe:** Rome	Pope Pius XI	Mildly pro-Reichspakt
Serbia	**Europe:** Belgrade	Regent Petar Bojović	Pro-Entente
Romania	**Europe:** Bucharest	Captain of the Iron Guard Corneliu Zelea Codreanu	Neutral; wants to expand everywhere
Netherlands	**Europe:** The Hague, Amsterdam **Asia:** Dutch Indonesia	Queen Wilhelmina Hendricus Colijn	Pro-Reichspakt
Spain	**Europe:** Madrid, Barcelona	King Alfonso XIII Prime Minister Miguel Primo de Rivera y Orbaneja	Mildly pro-Reichspakt
Abyssinia	**Africa:** Addis Ababa	Emperor Haile Selassie I	Pro-Reichspakt
Somalia	**Africa:** Mogadishu	King Cismaan III	Pro-Reichspakt
Siam (Thailand)	**Asia:** Bangkok	King Rama VII	Neutral
Don-Kuban Cossack Republic	**Europe:** Novocherkassk	President Pyotr Krasnov	Mildly pro-Reichspakt

Part III: The Resource System

On the date of the conference, you will receive access to one last final sheet of background material: your extended character biography. This extended biography will include which resources your character has at their disposal, their country's current and most important diplomatic relations, and their country's socio-economic status. There is no "money" in *Legacy of the Weltkrieg*. Instead of Mackenzie King having 60 Doubloons while Khan Sternberg has only 20 Kaiserbucks, economics will be abstracted to the more general tiers of "Economic Strength" and "Social Unrest."

These two variables will either improve or decline over time based on the actions of yourself and your fellow delegates. If Russia has to deal with a Mongolian invasion in its eastern territories, Russia's economic status and social unrest is likely to increase if a solution is not found in time. Delegates will generally be notified if there is a shift in one of these variables. This will be done either in the form of a private message from crisis if it is only affecting your country or even a crisis update if it is severe enough to affect other countries as well.

If a delegate wishes to improve their economic status, they will usually need to send a private directive to crisis outlining how they plan on doing so. Such a plan could include investment in infrastructure, for example; it is important to note, however, that you may find yourself facing debt crisis if you become too spend-happy.

Additionally, espionage is limited to one action at a time unless otherwise noted by the crisis team.

Part IV: The Military System

On the military side of things, you will be given a list of how many army divisions, battleships, air wings, etc. you have in your extended character biography. While this is not a military simulation (or even a military-focused crisis committee), the need to use your military may pop up from time to time. Crisis HQ rewards private directives showing creativity and ingenuity with increased chances of military success. There will be a map showing the current political and military landscape of the world that will be updated semi-frequently to help you keep track of what is going on in the world.

Note that which military resources you have will greatly impact the odds that any military action succeeds. For example, the Papal States trying to declare a unilateral invasion of the German Empire will probably be unsuccessful due to the large military resource gap between the two countries. Similarly, Mongolia trying to launch an aerial invasion of the Bharatiya Commune will also either fail or be rejected by crisis outright due to Mongolia having no air force.

If you are one of multiple delegates assigned to the same country (e.g. the German Empire, the Commune of France), it will be noted in your extended character biography what resources you can use, what actions you can take independently, and what actions need your fellow delegates' signatures.

If you have any questions concerning committee mechanics, please ask your dais who will be happy to help you out.